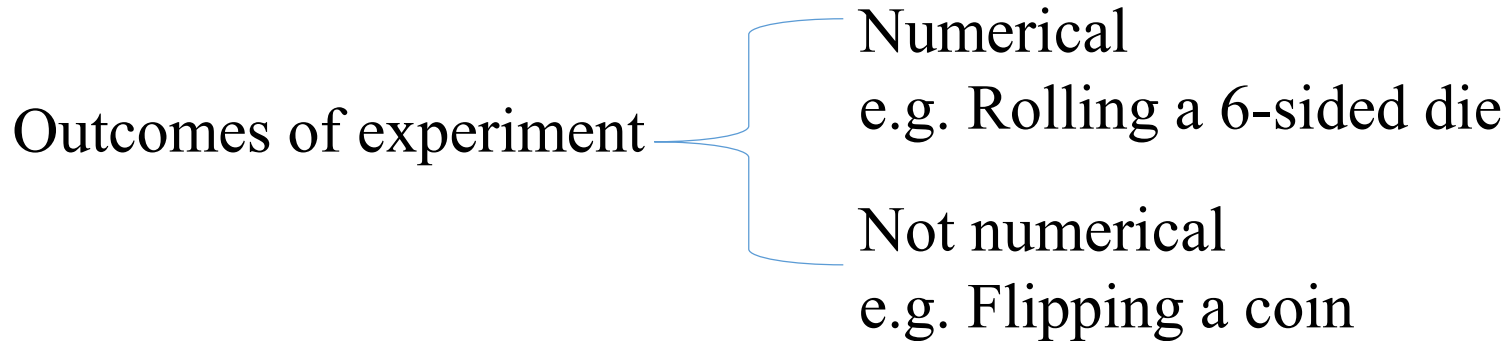


Chapter 2.1

Discrete Distribution (离散分布)

Section 2.1

Random variable of the discrete type



For the latter case, we can **define** a function X to associate the outcomes with numerical values.

Example 1: Rolling a die: $S = \{1, 2, 3, 4, 5, 6\}$
 $X(i) = i, i = 1, 2, 3, 4, 5, 6.$

Flipping a coin: $S = \{H, T\}$
 $X(H) = 0, X(T) = 0.5$

def

def

Definition 2.1-1 [Random Variable (RV)]

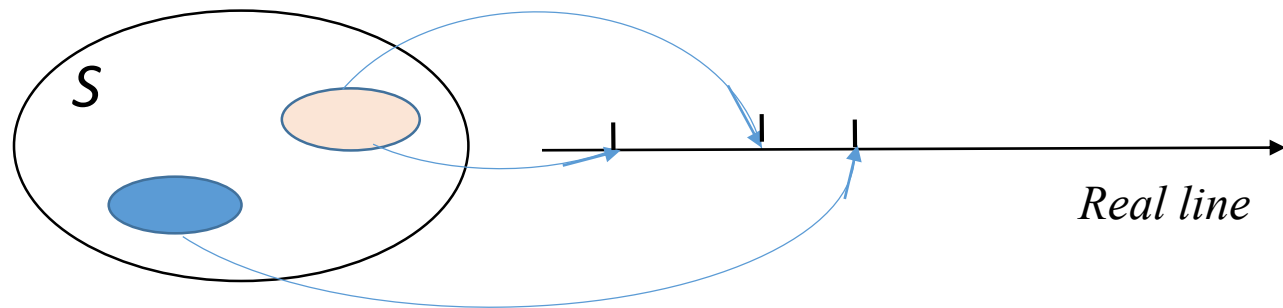
Given a random experiment with Sample Space S , a function $X: S \rightarrow B \subseteq \mathbb{R}$ that assigns **one and only one** real number $X(s) = x$ to each $s \in S$ is called **random variable**.

In other words, A *random variable* is a function from a sample space S into the real numbers.

Definition [discrete random variable] → 离散型随机变量

The **range** of X is the set $B = \{ x \mid X(s) = x, s \in S \}$. A RV is called **discrete** if its range B is finite or countable.

$$X: S \rightarrow B \subseteq \mathbb{R}$$



Given an experiment with Sample space

$$S = \{s_1, \dots, s_n\}$$

with a **probability function P on S** and we define a random variable X with range $B = \{x_1, \dots, x_m\}$. we can **define a probability function P on B** in the following way:

$$P(X = x_i) \triangleq P(\{X = x_i\}) = P_r(\{s_j \mid X(s_j) = x_i, s_j \in S\})$$

$$P(x_i \in A) \triangleq P(\{x_i \in A\}) = P_r(\{s_j \mid X(s_j) \in A, s_j \in S\})$$

Note that $A \subset B$

A note on notation:

Random variables will always be denoted with **uppercase** letters
And the numerical values of RV will be denoted by the corresponding **lowercase** letters

e.g. $X \rightarrow RV$ e.g. $x \rightarrow \text{numerical value of } RV.$

Thus, the random variable X can take the value x

Definition 2.1-2 [probability mass function (pmf)]

Suppose that $X: S \rightarrow B \subseteq \mathbb{R}$ is a discrete random variable. Then a function $f(x): B \rightarrow [0,1]$ is called pmf, if

- (a) $f(x) > 0, x \in B$
- (b) $\sum_{x \in B} f(x) = 1$
- (c) $P(x \in A) = \sum_{x \in A} f(x)$ where $A \subset B$

- We often extend the definition domain of $f(x)$ from B to \mathbb{R} and let $f(x) = 0$ for $x \notin B$.
- B is the **range** of X and is also called the **support** of $f(x)$.
- From now on, we consider pmf $f(x): \mathbb{R} \rightarrow [0,1]$.

Definition [Cumulative distribution function (cdf)]

The *cumulative distribution function* or *cdf* of a random variable X , denoted by $F(x)$, is defined by

$$F(x) = P(X \leq x) \triangleq P(\{s | X(s) \leq x, s \in S\})$$

$x \in (-\infty, +\infty)$, *cdf* is often called

the distribution function of X

Definition [uniform distribution]

When a pmf is constant over the support.

Example 2: Rolling a die:

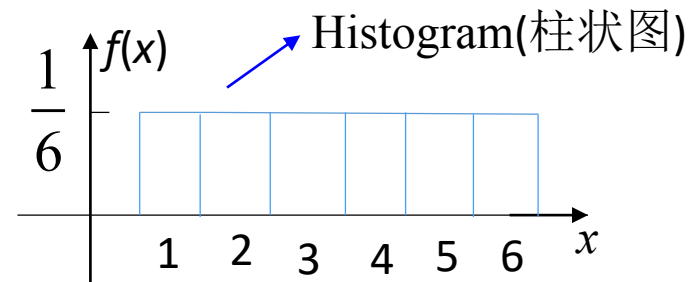
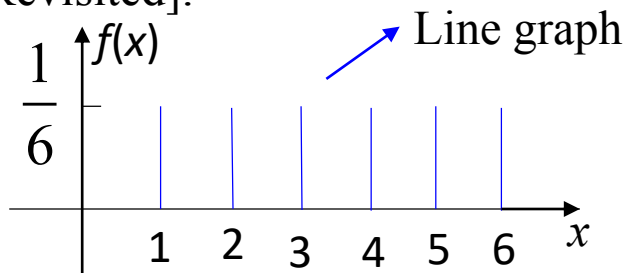
$$S = \{A, B, C, D, E, F\}$$
$$\rightarrow B = \{1, 2, 3, 4, 5, 6\}$$

- define a RV $X(s) = x$ for $\forall s \in S$
- pmf $f(x) = \begin{cases} 1/6, & \text{if } x \in B \\ 0, & \text{if } x \notin B \end{cases}$
- cdf $F(x) = P(X \leq x) = \begin{cases} 0, & \text{if } x < 1 \\ k/6, & \text{if } k \leq x < k+1, k = 1, 2, 3, 4, 5 \\ 1, & \text{if } x \geq 6. \end{cases}$

Definition [line graph]

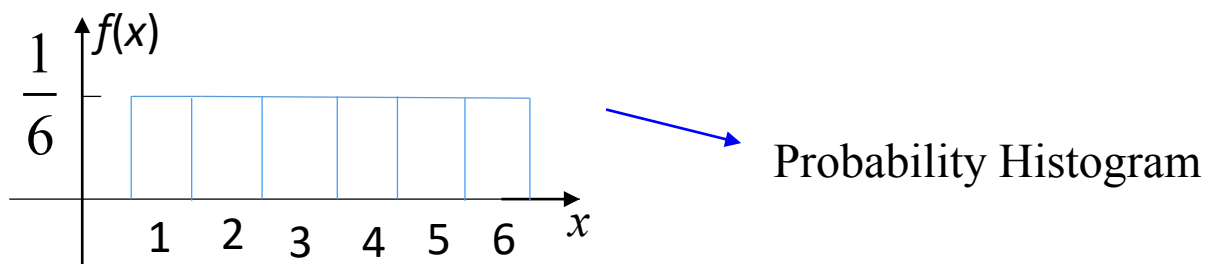
A line graph of the pmf $f(x)$ of the random variable X is a graph having a vertical line segment drawn from $(x, 0)$ to $[x, f(x)]$ at each $x \in B$.

Example2 [Revisited]:



Definition [probability histogram]

If X assume only integer values, a probability histogram of pmf $f(x)$ is a graphical representation that has a rectangle of height $f(x)$ and a base of length 1, centered at x for each $x \in S$.



Section 2.2

Mathematical exception

We will learn many probability distributions, it's important to introduce concepts in summarizing their key characteristics.

expectation
variance
...

Analogy
would be of
great use.

➤ Motivation example. (Page 57)

A man proposes a game: let the other player throw a die and the player receives payment as follows:

$A = \{1, 2, 3\} \rightarrow 1 \text{ dollar}$
 $B = \{4, 5\} \rightarrow 2 \text{ dollars}$
 $C = \{6\} \rightarrow 3 \text{ dollars}$

Now let X be a RV to represent the payment, the pmf of X is:

$$f(x) = \frac{4-x}{6}, \quad x = 1, 2, 3$$
$$f: X(S) \rightarrow [0, 1]$$

$$X: S = A \cup B \cup C \rightarrow X(S) = \{1, 2, 3\}$$

The man charge the player 2 dollars for each play. Can the man make profit if the game is repeated endlessly?

Solution: Payment of $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ *occur* $\begin{bmatrix} 3/6 \\ 2/6 \\ 1/6 \end{bmatrix}$ *of the times.*

The average payment is $1 \times 3/6 + 2 \times 2/6 + 3 \times 1/6 = 5/3. \triangleq E(X)$

Longrun
average
value of X

So the man can earn $2 - 5/3 = 1/3$ *per play on average.*

More generally, we are interested in long run average value of a function of X , say $g(X)$

Definition [Expectation]

Assume X is a discrete RV with range space $X(S)$ and $f(x)$ is its pmf. If $\sum_{x \in X(S)} g(x)f(x)$ exists, then it's called the **expectation** or the **expected value** of $g(X)$ and is denoted by $E[g(X)]$. That is,

$$E[g(X)] = \sum_{x \in X(S)} g(x)f(x)$$

Example 1 (Page 59):

Let X be a RV with $X(S) = \{-1, 0, 1\}$ and its pmf is $f(x) = \frac{1}{3}$

for $\forall x \in X(S)$. What's $E(x^2)$?

$$\text{Solution: } E(x^2) = \sum_{x \in X(S)} x^2 f(x) = (-1)^2 \times 1/3 + 0^2 \times 1/3 + 1^2 \times 1/3 = 2/3.$$

➤ Properties of mathematical expectation:

Theorem 2.2-1 [Page 60]

Consider a RV $X: S \rightarrow X(S)$, and its pmf $f: X(S) \rightarrow [0,1]$.

When the mathematical expectation exists, it satisfies the following properties:

(a) If c is a constant, $E(c) = c$

(b) If c is a constant, and $g(x)$ is a function,

$$E[cg(x)] = cE[g(x)].$$

(c) If c_1 and c_2 are constants, $g_1(x)$ and $g_2(x)$ are functions,

$$E[c_1g_1(x) + c_2g_2(x)] = c_1E[g_1(x)] + c_2E[g_2(x)]$$

Mathematical expectation is a linear operator.

Example 2 (Page 61):

Let $g(x) = (x - b)^2$ where b is a constant to be chosen.

and suppose $E[(X - b)^2]$ exists. Find the value of b for which

$E[(X - b)^2]$ is minimal

Solution:

$$\begin{aligned} E[(X - b)^2] &= E[X^2 - 2bX + b^2] \\ &= E(X^2) - 2bE(X) + b^2 \triangleq h(b) \end{aligned}$$

$$\frac{\partial h(b)}{\partial b} = -2E(X) + 2b; \quad \frac{\partial^2 h(b)}{\partial b^2} = 2 > 0.$$

So when $\frac{\partial h(b)}{\partial b} = 0$, $E[(X - b)^2]$ is minimal.

$$\Rightarrow b = E(X).$$

Mean is the MMSE(误差平方和均值最小) estimator.

Section 2.3

Special mathematical exception

➤ Mean of RV: The expectation of X is also called the mean of X .

$$E(X) = \sum_{x \in X(S)} xf(x) \stackrel{X(S)=\{u_1, \dots, u_k\}}{=} \sum_{i=1}^k u_i f(u_i)$$

Mechanic Interpretation:

$u_i \rightarrow$ The distance of i th point from the origin.

$f(u_i) \rightarrow$ The weight of the i th point.

$u_i f(u_i) \rightarrow$ A moment having a moment arm of length u_i

$E(X) \rightarrow$ The first moment about the system; the centroid.

质心

Why $E(X)$ is the centroid?

If we choose $E(X)$ as the new origin, then we compute the first moment again:

$$\begin{aligned} E[X - E(X)] &= E(X) - E(X) && \leftarrow \text{because } E(X) \text{ is constant} \\ &= 0. \end{aligned}$$

Hence The first moment about the $E(X)$ is zero. $\Rightarrow E(X)$ is centroid.

➤ Variance of RV:

$$\begin{aligned} \text{Var}(X) &= E\left[(X - E(X))^2\right] = \sum_{x \in X(S)} (x - E(X))^2 f(x) = E\left[X^2 - 2XE(X) + E^2(X)\right] \\ &= E(X^2) - 2E(XE(X)) + E^2(X) \\ &= E(X^2) - 2E(X) \cdot E(X) + E^2(X) \\ &= E(X^2) - [E(X)]^2 \end{aligned}$$

The positive square root of the variance is called the **standard deviation** (δ)

Example 1 (Page 66):

Let X equal to the number of spots after a 6-sided die is rolled.

A reasonable probability model is:

$$f(x) = P(X = i) = 1/6, \quad i = 1, 2, 3, 4, 5, 6.$$

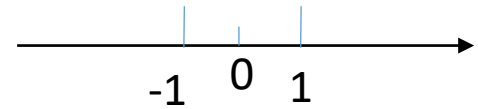
Mean of X : $E(X) = 1/6 \times (1 + 2 + 3 + 4 + 5 + 6) = 7/2$.

Variance of X : $\text{Var}(X) = E(X - E(X))^2 = E(X^2) - [E(X)]^2 = \frac{91}{6} - \frac{49}{4} = \frac{35}{12}$.

Example 2 [Interpretational standard deviation] (Page 66):

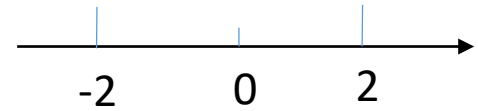
X has pmf $f(x) = 1/3$ for $x = -1, 0, 1$

$$E(X) = 0; \quad \text{Var}(X) = 2/3; \quad \delta_X = \sqrt{2/3}.$$



Y has pmf $f(y) = 1/3$ for $y = -2, 0, 2$

$$E(Y) = 0; \quad \text{Var}(Y) = 8/3; \quad \delta_Y = 2\sqrt{2/3}.$$



Standard deviation is a measure of the dispersion or spread of the points belonging to the range space of RV.

➤ Properties of variance:

Let X be a RV

$$\text{Var}(c) = 0; \quad \text{Var}(cX) = c^2 \text{Var}(X).$$

➤ r th moment of the distribution

• Let r be a positive integer. If $E(X^r) = \sum_{x \in X(S)} x^r f(x)$ exists (finite), then

it is called the r th moment of the distribution about the origin.

• In addition, $E[(X-b)^r] = \sum_{x \in X(S)} (x-b)^r f(x)$

is called the r th moment of the distribution about b .

• $E[(X)_r] \triangleq E[X(X-1)(X-2)\cdots(X-r+1)] \rightarrow r$ th factorial moment

- ❑ Mean
- ❑ Variance
- ❑ Standard deviation
- ❑ moments



Characteristics of
distribution of probability

We now define a function that will help us generate the moments of a distribution:

Definition [Moment generating function (mgf)]

Let X be a discrete RV with range space $X(S)$. If there exists $h > 0$

such that $E(e^{tX}) = \sum_{x \in X(S)} e^{tx} f(x)$ exists and is finite for $-h < t < h$

Then the function defined by $M(t) = E(e^{tX})$ is called the

moment-generating function of X

➤ Properties of mgf:

I. $M(0)=1$

II. If two RVs have the same mgf, they must have the same distribution of probability.

Example 3:

If X has the mgf

$$M(t) = e^t \left(\frac{3}{6}\right) + e^{2t} \left(\frac{2}{6}\right) + e^{3t} \left(\frac{1}{6}\right), \quad -\infty < t < +\infty$$

then the support of the pmf $f(x)$ of X is $X(S) = \{1, 2, 3\}$ and

the associated pmf $f(x) = \frac{4-x}{6}$, $x = 1, 2, 3$.

$$M'(t) = \sum_{x \in X(S)} x e^{tx} f(x)$$

$$M''(t) = \sum_{x \in X(S)} x^2 e^{tx} f(x)$$

$$M^{(r)}(t) = \sum_{x \in X(S)} x^r e^{tx} f(x)$$

Noted question:

- Is $M(t)$ differentiable? in 1st, 2nd, ... order
- Interchange of the differentiation and summation.

Putting $t = 0$ we find $M'(0) = E(X)$; $M''(0) = E(X^2)$; $M^{(r)}(0) = E(X^r)$

Observation: The moments can be computed by differentiating $M(t)$!

Example 4 [Page 71]:

Suppose X has the geometric distribution, that is, the pmf of X is

$$f(x) = q^{x-1} p \quad x = 1, 2, 3, \dots, n, \dots \quad p = 1 - q.$$

Then the mgf of X is

$$M(t) = E(e^{tX}) = \sum_{x=1}^{\infty} e^{tx} \cdot q^{x-1} \cdot p = \frac{p}{q} \sum_{x=1}^{\infty} (qe^t)^x$$

$$= \frac{p}{q} [(qe^t) + (qe^t)^2 + \dots]$$

$$= \frac{p}{q} \frac{qe^t}{1 - qe^t} = \frac{pe^t}{1 - qe^t} \quad \text{provided } qe^t < 1 \Leftrightarrow t < \ln q.$$

Let $h = -\ln q$ that is positive. To find the mean and variance of X ,

$$M'(t) = \frac{pe^t}{1 - qe^t} - \frac{(pe^t)(-qe^t)}{(1 - qe^t)^2} = \frac{pe^t}{(1 - qe^t)^2} \quad \rightarrow \quad M'(0) = E(X) = \frac{p}{(1 - q)^2} = \frac{1}{p}$$

$$M''(t) = \frac{pe^t(1 + qe^t)}{(1 - qe^t)^3} \quad \rightarrow \quad M''(0) = E(X^2) = \frac{1 + q}{p^2}$$

$$\text{Var}(X) = E(X^2) - [E(X)]^2 = \frac{1 + q}{p^2} - \frac{1}{p^2} = \frac{q}{p^2}$$